

Adding Plugins in PaintShop Pro



Adding Plugins in PaintShop Pro

Description

If you are using PaintShop Pro, you know about the power of the various tools and commands that are native to the program. However, some external plugins have allowed users to add even more effects. Adding plugins can be simple, but can also bring in some challenges. Lyn Lou, an avid PaintShop Pro user, has helped many users over the years and wrote this guide to help you.

Auto Installed Plugins or Non-Executable plugins

Some plugins are auto install executable files which have the extension .exe. To install those, just double-click the file and follow the prompts (ex: Eye Candy & Alien Skin).

Non-Executable plugins need to be copied to your plugin folder. You can tell if it is an older plugin as it needs to be copied and not auto-installed and most of these plugins have filenames that end in .8bf and do not have a .exe file.

Executables are generally setup to install into the Corel plugin folders; it is installed in your Program Files folder on the C Drive. To find this, look on your C Drive for Program Files;

C:\Program Files\Corel\plugins\en or **C:\Program Files(x86)\Corel\plugins\en**

Why are there two Program File folders? What is the difference?

The reason for both folders is that older computers use 32-bit technology and newer computers use 64-bit technology making the computer faster.

Many plugins were originally written on the older computers and therefore most of them may not run on the newer programs. Some plugins have been updated for 64-bit programs as well as new ones that have been created.

Corel provides two versions of PaintShop Pro when you purchase it; one for older computers (32-bit) and one for newer computers, (64-bit). If you wish to use the older (32-bit) plugins they will run in the

32-bit PSP version and can be added to the **Program Files (x86)** folder.

The updated (64-bit) plugins run in the new (64-bit) PSP program and are added to the **Program Files** folder.

Where do I save my PSP Files

If you have a lot of plugins and other PSP files, you can, if you wish, create your own folders in your **Documents** folder to store them (like brushes, fonts, masks, etc.) This can prevent it from slowing down and clogging up the program files. (However, if PSP is not seeing your old plugins, then try adding them to the **Program Files (x86) Corel plugins folder**).

PaintShop Pro creates a set of folders for PSP files in your **Documents** folder which is very useful to keep them all in one place and make it easier to add to PaintShop Pro.

If you have more than one version of PaintShop Pro installed, then having all the supplies in this one place, makes it easier as you don't need to reinstall plugins, you simply have to point them to where they are in your PaintShop Pro Folders.

How does PSP know where my plugins are?

Once you have installed PaintShop Pro and your plugins, you now need to tell PSP where to find those plugins. To do this, you need to add this information in **Files > Preferences > File Locations**;

In the File locations settings, you can direct PaintShop Pro to the specific folders where you have saved all your brushes, masks, plugins, etc.

Select the plugin option, on the left pane and if the specific folder for your plugin(s) is not already added, click **Add** and **Browse** to the location of your plugins folder, and ensure you tick the **Enable** and **Use sub-folder** options too.

If you have imported your plugins from a previous version be sure to check that they are added in this menu. Especially if they are not showing up in your effects menu.

Dynamic Link Libraries (DLLS)

If you are using plugins, there are some Dynamic Link Libraries that might be required; the two main ones are **plugin.dll** and **msvcrt10**. There are also a number of other DLLs that may provide additional plugin support depending on your windows version.

You can find the msvcrt10 file on thepluginsite.com . And you can download the plugin.dll file [HERE](#)

When installing DLLs please check whether you have **Msvcrt10.dll** already installed in your Windows 32bit system folder before adding an additional one if so, do not overwrite the original one. In 32-bit operating systems it is usually located under **C:\Windows\System32**

If you are using a 64-bit operating system, the 32bit system folder is located under **C:\Windows\SysWow64**

. Do not place **Msvcrt10.dll**, which is a 32-bit file, in the **System32** folder of 64-bit operating systems like Vista 64-bit, because this folder is only meant for 64-bit files

This site also provides some tools to help integrate the older plugins, one of which will convert the larger plugins and another to patch the filters. The patch can be time-consuming if you have a lot of plugins, and if don't mind spending time or you just have a few to do.

If you have **plugin.dll** (which is distributed with Adobe products like Photoshop, Photoshop Elements, Illustrator etc. and is located in the appropriate installation folder), please copy it into your Windows 32-bit system folder.

Where can I find plugins/Filters for PSP?

There are a lot of websites that provide illegal plugins. Beware: there is a risk for viruses. Here is one reliable site I have used for years it provides free plugins and links to some popular paid plugins as well. It also provides some useful information about the plugins: [Graphnet](#).

Trouble Shooting

1. Check if your plugins are 32-bit or 64-bit plugins.
2. Check if they are installed in **Program Files** or **Program Files (x86)**
3. Check if you have the correct DLLs installed, *(or if you may need additional ones)*.
4. Check if you have added them to **PSP Preferences > File Locations**, and even if they are added, check they it is directed to the correct folder and you have ticked the enable and subfolder boxes.
5. If they are older plugins add them to the 32-bit PSP and as they may not work in the 64-bit PSP.
6. Try reinstalling them from the original .exe files or that you have a full copy of the original older plugins. (There are some sites that have illegal downloads which may come with a virus or corrupted file).
7. If you are trying to run 32 bit programs and plugins on a 64 bit computer/laptop and it is not working you can also try running it in either Compatibility Mode or Run as administrator. When you are installing the 32 bit program right click on the install file and select Run as Administrator.
Before you open the program, right click on the program and select Properties; click on the Compatibility Tab and tick run in Compatibility Mode, select your operating system ie Windows 7 or 10 etc.
If the program or plugin is still not working, repeat above and tick Run as Administrator.
8. If you have done all of the above and you are happy they are correctly setup and it is still not working. Contact Corel Support for additional help. <https://www.corel.com/en/support/>

P.S. If you are using an older computer, the folder may display as Program Files <x86> instead of Program Files (x86).

Date Created

November 25, 2019

Author

alicatart